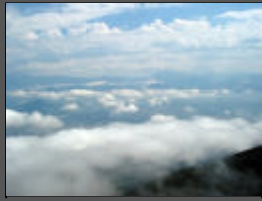


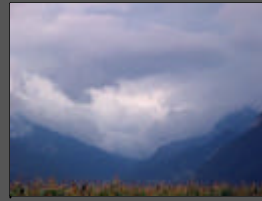
realtexture::backgrounds vol.1::mountns [\[back\]](#)



mount01 (800x600 jpeg)
(2200x1650 tiff)



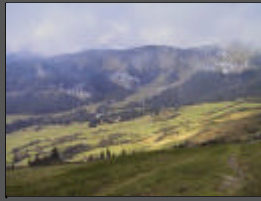
mount02 (800x600 jpeg)
(2200x1650 tiff)



mount03 (800x600 jpeg)
(2200x1650 tiff)



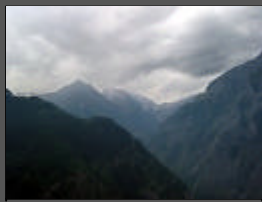
mount04 (800x600 jpeg)
(2000x1500 tiff)



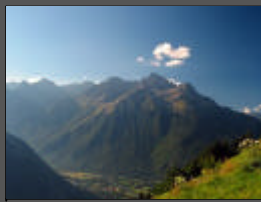
mount05 (800x600 jpeg)
(2000x1500 tiff)



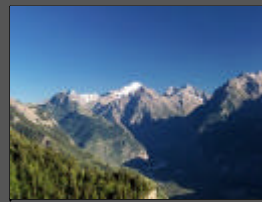
mount06 (800x509 jpeg)
(2200x1400 tiff)



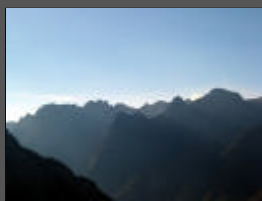
mount07 (800x600 jpeg)
(2200x1650 tiff)



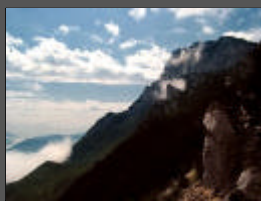
mount08 (800x600 jpeg)
(2200x1650 tiff)



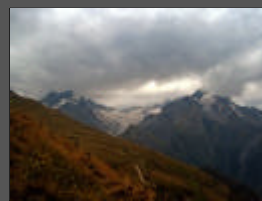
mount09 (800x600 jpeg)
(2200x1650 tiff)



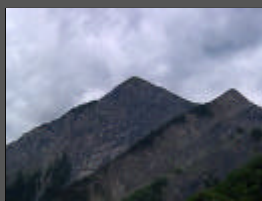
mount10 (800x600 jpeg)
(2200x1650 tiff)



mount11 (800x600 jpeg)
(2200x1650 tiff)



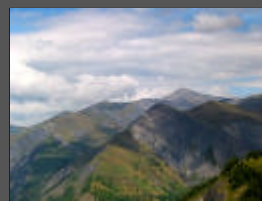
mount12 (800x600 jpeg)
(2200x1650 tiff)



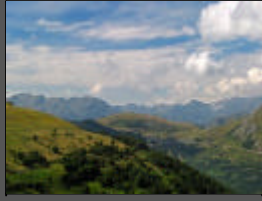
mount13 (800x600 jpeg)
(2200x1650 tiff)



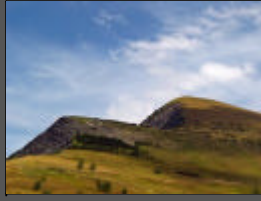
mount14 (800x600 jpeg)
(2200x1650 tiff)



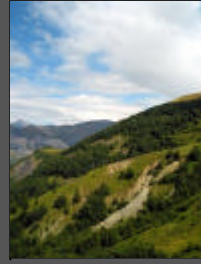
mount15 (800x600 jpeg)
(2200x1650 tiff)



mount16 (800x600 jpeg)
(2200x1650 tiff)



mount17 (800x600 jpeg)
(2200x1650 tiff)



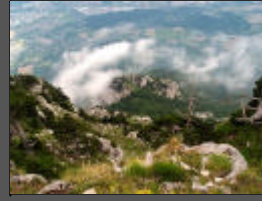
mount18 (600x800 jpeg)
(1650x2200 tiff)



mount19 (800x600 jpeg)
(2200x1650 tiff)



mount20 (800x600 jpeg)
(2200x1650 tiff)



mount21 (800x600 jpeg)
(2200x1650 tiff)



mount22 (600x800 jpeg)
(1650x2200 tiff)



mount23 (800x600 jpeg)
(2200x1650 tiff)



mount24 (800x600 jpeg)
(2200x1650 tiff)



mount25 (800x600 jpeg)
(2200x1650 tiff)



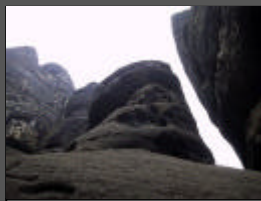
mount26 (800x600 jpeg)
(2200x1650 tiff)



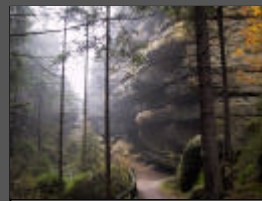
mount27 (800x600 jpeg)
(2200x1650 tiff)



mount28 (800x600 jpeg)
(2200x1650 tiff)



mount29 (800x600 jpeg)
(2000x1500 tiff)



mount30 (800x600 jpeg)
(2000x1500 tiff)



mount31 (600x800 jpeg)
(1650x2200 tiff)